

# **Timing and Synchronization**

Krzysztof Czuba

LLRF 2023 Gyeongju, 25.10.2023

#### Synchronization

Synchronization is the coordination of events to operate a system in unison [wiki]

The synchronization is performed with use of signals readable by components of the system





# **Accelerator Synchronization**

- Accelerating modules
- LLRF systems
- Diagnostics
- Lasers

•

. . .

• Experiments



Accelerator subsystems must "play" together in order to achieve desirable particle acceleration and e.g FEL lasing:

- Preparing accelerating fiels before particle arrival
- Releasing particles at a proper time to to travel via accelerator at a proper phase

### **Accelerator Synchronization – LLRF Example**

- RF Phase Reference (analog)
- ADC/DAC clocks (digital)
- Timing (digital)



Simplified (**old**) scheme of a FLASH Accelerating module LLRF system Courtesy of Matthias Hoffmann

# **Timing System**

- Provides triggers initiating specified events
  - There is a specified trigger sequence for given event
  - Eg. Initiating filling cavities with RF field, starting RF Gun to produce bunch, running beam diagnostics, ... entire process of passing beam through accelerator
- Provides coded event name and time information
  - Allows to correlate data gathered from various subsystems during selected event
- Generates and distributes clock signals

# **Typical Timing System**

- Fiducial trigger synchronized with AC mains and a common subharmonic
- Synchronized event triggers with user programmable delays
- Master timing clock, triggers and event codes combined and sent usually by optical fibers
- There are well established solutions available like the White Rabbit



Figure source: S. Simrock and Z. Geng, Low-Level Radio Frequency Systems, 2022

### **Synchronization System**

- Frequently mistaken with timing system and even with a clock signal
- Built to distribute phase reference signals (either harmonic RF or optical)
- Called also Phase Refrence Distribution System (PRDS)
- Consists of a Master/Main Oscillator (MO) and set of signal distribution links
- Sometimes linked with optical Master Laser Oscillator
- Output signals are used at receivers to synchronize phase of devices or to synthesize other signals (e.g., LO for downconverters)



#### **Some Basics**

Real sinewave signal

$$v(t) = [V_0 + \varepsilon(t)] \sin [2\pi v_0 t + \phi(t)]$$



- $v_0$  nominal frequency, called also instantaneous
- $\epsilon(t)$  deviation of amplitude from nominal value
- $\phi(t)$  deviation of phase from nominal value **noise component**



Figure source: IEEE Std 1139<sup>™</sup>-2022

#### **Even More Basics**

Expressing phase changes in units of time is convenient for quantifying phase instabilities in distribution media (by means of propagation delay change) - it does not depend on the signal frequency.



$$\Delta t = \frac{\phi T}{360^o}$$

*Example*: 
$$v_0 = 1300 MHz \rightarrow T \approx 0,769 ps$$
,  
 $\Phi = 1^o \rightarrow \Delta t \approx 2,13 ps$ 

# Phase Stability is Expressed as Instability

Instabilities can be distinguished by:

- Character:
  - random (phase noise)
  - deterministic (temperature influence, mains AC harmonics)
- Reference:
  - absolute (phase noise/jitter measured at given PRDS output)
  - relative (phase change between different outputs, drifts or residual noise)
- Observation time:
  - short-term
  - long-term

#### **Short- and Long-Term Instabilities**

<u>The short-term instability</u> refers to all phase/frequency changes about the nominal of less than a few second duration

- "fast" phase noise components (f > 1 Hz)
- expressed in units of spectral densities or timing jitter

# <u>The long-term instability</u> refers to the phase/frequency variations that occur over time periods longer than a few seconds

- derives from slow processes like long term frequency **drifts**, aging and susceptibility to environmental parameters like temperature

- expressed in units of degree, second or ppm per time period (minute, hour, day ...)

#### **Phase Noise and Jitter**



#### **Phase Noise and Jitter Example**

#### 1300 MHz oscillator signal

The closer to the carrier, the bigger the phase noise contribution to jitter!



#### **Phase Noise and Drifts**



#### Jiitter calculated for frequencies below 1 Hz is treated as (absolute) phase drift

#### **Residual Phase Noise and Jitter**



May be an issue when using devices introducing significant noise to the signal. E.g. wrongly designed amplifier with AM/PM noise conversion

### **Reference Signal Generation**

- In most cases the very signal source is a crystal oscillator (OCXO)
- Typical OCXO long term <u>frequency</u> stability is ~10<sup>-10</sup>
- If better frequency stability is required, the OCXO can be synchronized to:
  - Atomic (Rubidium) clock ~10<sup>-12</sup>
  - GPS receiver ~10<sup>-14</sup>
- OCXO frequency rarely exceeds 200 MHz
- Higher frequencies must be synthesized



### "Simplest" MO Solution

- Look for off the shelf signal synthesizers
- There are some devices offering high-performance signals
- Phase jitter in range of tens of fs
- Relatively high noise floor (-155 to -160 dBc)
- But still sufficient for many machines

• For higher performance and non typical requirements a custom design is necessary

### **Other MO Requirements**

- Multiple output frequencies
- Many outputs
- Higher power levels
- High-availability (redundancy)
- Included diagnostics



Definitely a custom design required

### **Frequency Synthesis with a Multiplier**

- Usually the multiplication factor N = 2 or 3
- Rather narrow frequency range
- Limited choice of high-performance devices
- Limited flexibility but still possible to make a good design
- Phase noise floor rarely below -155 dBc!
- May drift significantly with temperature



### **Phase-Locked Loop Synthesizer**



### **High-Performance MO Scheme**



- Design by Lund University and ESS
- Output power +6.3 dBm
- RMS Jitter **laboratory** test (10 Hz 1 MHz):
  - ~ 80 fs @ 352 MHz
  - ~43 fs @ 704 MHz





#### Courtesy of A. Svensson, A. J. Johansson

#### FLASH 2020+ MO Design - Very High Performance



#### FLASH MO 2020+ Performance

![](_page_22_Figure_1.jpeg)

#### OCXO phase noise optimization

![](_page_22_Figure_3.jpeg)

	Phase Jitter (10 Hz do 1 MHz)		
	Old FLASH MO	E-XFEL MO	NewFLASH2020+ MO
108 MHz	86.1 fs	-	27.8 fs
1300 MHz	55.9 fs	19.5 fs	10.7 fs
1517 MHz	1390 fs	-	45.8 fs

![](_page_22_Figure_5.jpeg)

LLRF Workshop, Gyeongju

After the signal is generated

#### **Instabilities in Practice**

- The absolute instability depends mostly on the MO phase noise
- Passive components do not contribute to jitter (well... EMC, low power)
- It is possible to select amplifiers with negligible additive phase noise
- Well designed distribution "transports" MO phase jitter to user devices
- Required timing signal stability usually exceeds tens of ps or ns range
- High-performance clocks for fast ADCs are synthesized from the phase reference signal
- <u>Any distribution media introduces phase drifts</u>

# **Typical Reference Signal Distribution Scheme**

![](_page_25_Figure_1.jpeg)

The importance of a local distribution is frequently underestimated

#### **Phase Drifts in Distribution Media**

![](_page_26_Figure_1.jpeg)

Signal phase in cable and fiber can drift by degrees / 1°C per 1 meter!

Temperature stabilization or feedback on phase required

### **Phase Drift Mitigation**

- Depends on machine size and stability requirements
- For small accelerators a simple passive distribution may be sufficient

- For larger machines it can be:
  - Passive with cables/fibers selected with opposite temperature coefficients
  - Semi-active by temperature stabilization
  - Active feedback on phase applied

### **Cable Temperature Stabilization**

- Either by cooling water or by heating tapes
- Very well known, robust, good performance
- Require a good thermal insulation to achieve good temp. stability far from sensors
- Feasible for up to several hundred meters
- Demonstrated ~0.1° p-p phase stability / 100m @ 704 MHz at ESS
- For longer distances and higher frequencies stability and cost may be compromised

Ally

# **Active Drift Mitigation (1)**

#### By locking phase of a round trip signal

- Either with RF short at the end of the link or 2nd cable for return signal
- Well suited for point-to-point RF and optical links
- Demonstrated 33 x drift reduction in ~40 m long link at ESS

Phase drift between

![](_page_29_Figure_5.jpeg)

2023.10.25, K. Czuba

# **Active Drift Mitigation (2)**

# Interferometer/phase averaging scheme

- Round trip signal phase locked at the transmitter
- But also reflected back and summed at outputs of directional couplers
- Signal vector sum averages out phase drifts
- Relatively difficult to setup
- Many problems with parasitic reflections
- Offers excellent performance for up to few hundred meters

![](_page_30_Figure_8.jpeg)

#### Idea by Ed Cullerton and Brian Chase (Fermilab), Presented at LLRF2011, DESY

# **Active Drift Mitigation - Example**

- WUT and DESY developed interferometric link prototype with automatic calibration
- ~85 h long test
- output vs input phase with feedback on and with feedback off
- Open loop phase changes in cable (~10 ps) compensated to 50 fs p-p
- Drift reduced ~200 times!

![](_page_31_Picture_6.jpeg)

![](_page_31_Figure_7.jpeg)

D. Sikora et. Al. "Phase drift compensating RF link for femtosecond synchronization of E-XFEL"

### **A Short Summary**

- Building a "heart" of accelerator may be a very challenging task
- Timing systems distribute trigger, event information and low/mid performance clocks (ps to ns of jitter)
- PRDS are used to distribute harmonic RF signals with up to fs precision
- Phase noise is relatively easy to achieve and distribute (short term stability)
- The big problem is mitigation of phase drifts at the level of sub ps on long distances (above hundred meters)
- State-of-the-art (femtosecond) PRDS use active drift stabilization techniques either for RF cables or optical links

# Thank you for attention!